# BOOTHBAY PENINSULA MAINE

# **Regional Wayfinding System** > 31 January 2018

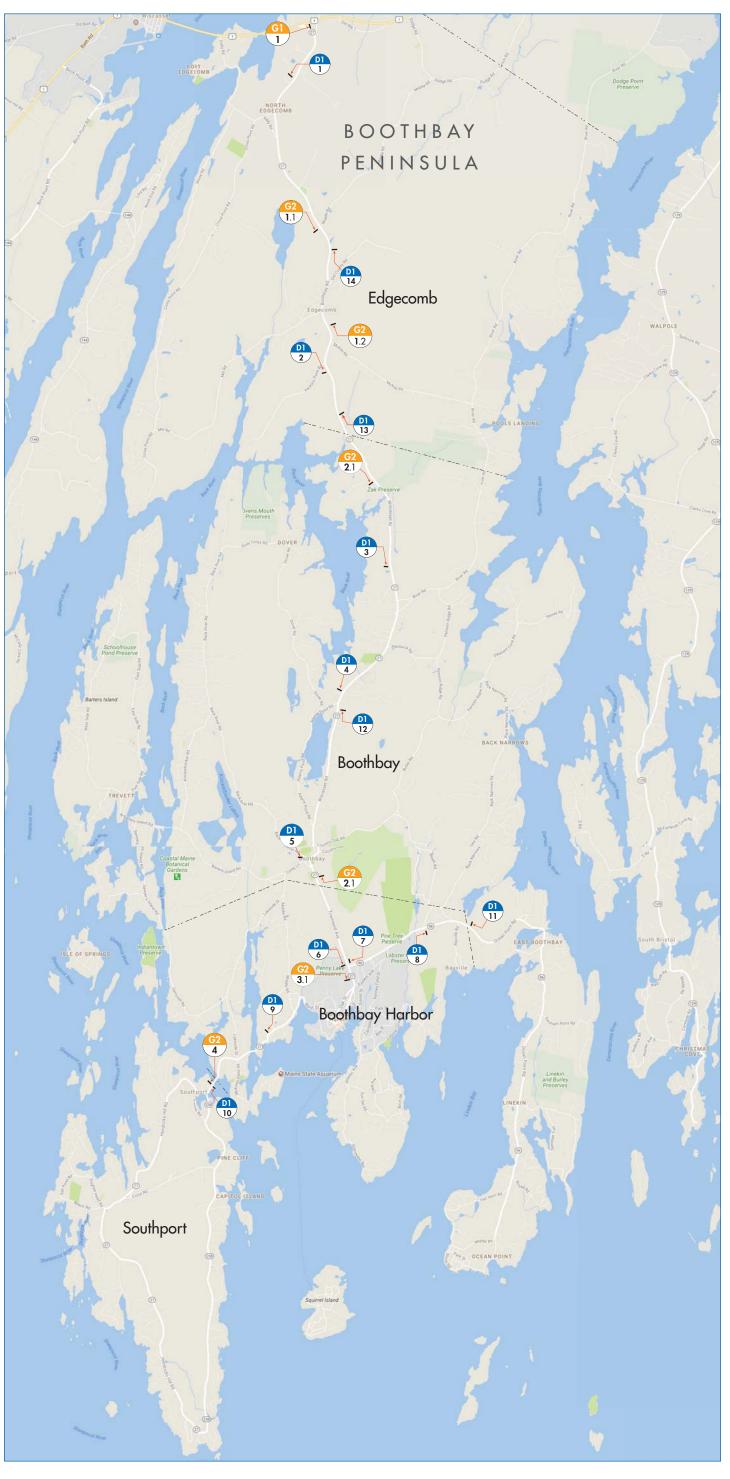
# Concept Design 2.2

System Typology + Sign Counts

Sign Location Plan Revised



#### PROJECT PHASE



# SIGN PLAN KEY

#### SIGN COUNTS by Town (shown on plan)



Qty: Regional Gateway: 1



Town Gateways: 7



Edgecomb Boothbay Boothbay Harbor Southport



Primary Directionals: 14

- Edgecomb: D1-1, 2, 13, 14 Boothbay: D1-3, 4, 5, 11, 12 Boothbay Harbor: D1-6, 7, 8, 9 Southport: D1-10

#### SIGN COUNTS by Town (not shown on plan)



Secondary Directionals: 14

Edgecomb Boothbay (4 + 2: East Boothbay) Boothbay Harbor Southport



Qty: Tertiary Directionals: 14 Edgecomb Boothbay Boothbay Harbor Southport



Parking Directionals: 9

Edgecomb Boothbay Boothbay Harbor Southport



Qty: Hospital Directional: TBD

Edgecomb Boothbay Boothbay Harbor Southport



Pedestrian Directionals: 8 Edgecomb Boothbay Boothbay Harbor Southport



Visitor Information Tables: 5 Edgecomb Boothbay Boothbay Harbor Southport



Edgecomb Boothbay Boothbay Harbor

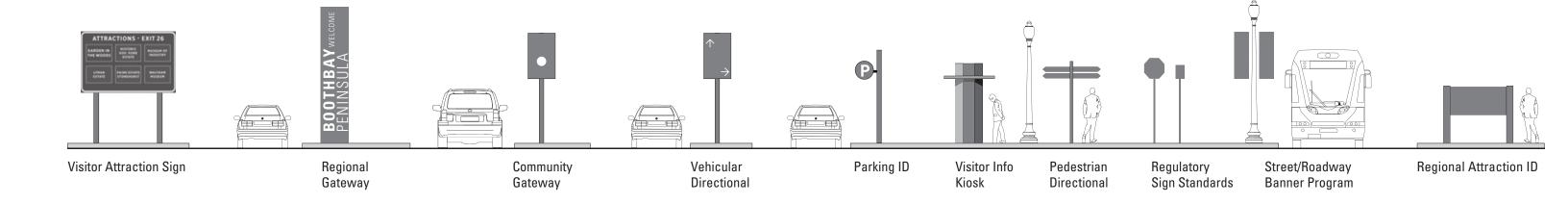
Southport



Edgecomb Boothbay Boothbay Harbor Southport







# **Wayfinding** Sign Types

Every wayfinding strategy is made up of a hierarchy of sign types that guides the visitor from the general (highways) to the specific (parking) in a clear, logical and attractive manner. Each community on the peninsula has unique requirements that require a custom tailoring of this hierarchy. The following sign hierarchy is proposed for the Boothbay Peninsula Visitor Information System.

# **Tourist Attraction Signs**

A key goal is the improved awareness and visibility of the Boothbay Peninsula as a destination from I-95, I-295 and Route 1. The region can benefit by working with Maine DOT to determine if locating new signs or renaming/relocating existing signs is feasible.

# **Gateway Signs**

The peninsula region would benefit from additional regional identity signs at key entry points to the peninsula and on major circulation routes. These "portal" signs create a memorable sense of entry, welcoming visitors and residents alike.

# **Vehicular Directionals**

As the majority of visitors are arriving by car, vehicular directional signs are the backbone of the coordinated sign effort. These signs provide directions to primary visitor and community attractions.

#### Regional Parking Identity

Each community within the region needs a uniformly recognizable system of signs indicating public parking facilities. These signs also provide an opportunity to list destinations that are accessible by foot from the parking areas. Private lot operators would be encouraged to use the parking identity in a clear and consistent way.

#### **Visitor Kiosks**

Kiosks inform and orient visitors by containing maps and interpretive content about the region. They can also provide information and links to other area destinations, encouraging further exploration of communities within the region.

#### **Pedestrian Directionals**

These signs provide clear direction to destinations in the immediate walkable vicinity, enhancing the development of pedestrian-oriented communities.

#### **Street Banners**

A unified street banner program should be expanded. Banners reinforce the identity of the city and promote community events.

# **Enhanced Traffic Regulatory Signs**

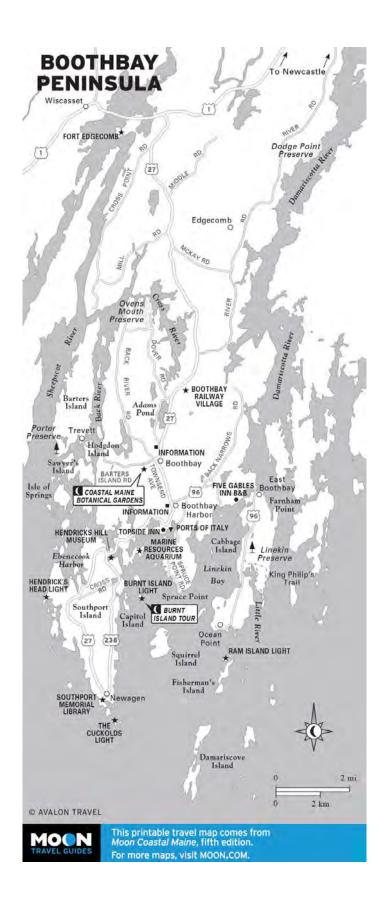
Many traffic regulatory signs in the region are in poor condition and display a variety of hardware and mounting solutions. Standardization of regulatory signs with upgraded hardware and colors will contribute to an overall enhancement of the streetscape.

#### **Regional Attraction Identity**

Much like the standards implemented for park signs, guidelines should be developed for individual on-site attraction signs. Entities may opt to follow the guidelines, or explore a design direction that directly relates to their individual branding.



Edgecomb Boothbay Boothbay Harbor Southport System Typology
Wayfinding Components
Scale: as shown
18 December 2017



# Destinations

# Regional

Boothbay Harbor Region Chamber of Commerce boothbayharbor.com

# Edgecomb

Edgecomb Historical Society <u>edgecombhistorical.org</u>
Fort Edgecomb State Park <u>http://www.fortwiki.com/Fort\_Edgecomb</u>
Colby Wildlife Preserve

# **Boothbay**

Coastal Maine Botanical Gardens mainegardens.org

Boothbay Railway Village <a href="https://railwayvillage.org/">https://railwayvillage.org/</a>

Damariscove Island

**Ovens Mouth Preserves** 

Zak Preserve

Kenneth E. Stoddard Shell Museum

https://www.atlasobscura.com/places/kenneth-e-stoddard-shell-museum

**Cross River Preserve** 

Saunders Preserve





# **Boothbay Harbor**

**Barrett Park** 

Boothbay Harbor Memorial Library <a href="http://www.bmpl.lib.me.us/">http://www.bmpl.lib.me.us/</a>

Harbor Theater boothbaycinema.org

Linekin & Burley Preserve <a href="http://www.bbrlt.org/linekin-preserve/">http://www.bbrlt.org/linekin-preserve/</a>

Lobster Cove Preserve <a href="http://www.bbrlt.org/">http://www.bbrlt.org/</a>

Maine State Aquarium maine.gov/dmr/education/aquarium/index.html

Penny Lake Preserve <a href="https://www.mainetrailfinder.com/trails/trail/penny-lake-preserve">https://www.mainetrailfinder.com/trails/trail/penny-lake-preserve</a>

Spectacle Island Preserve

Pine Tree Preserve

# Southport

**Burnt Island Light** 

Hendricks Head Lighthouse <a href="https://www.us-lighthouses.com/hendricks-head-lighthouse">https://www.us-lighthouses.com/hendricks-head-lighthouse</a>

Hendricks Hill Museum <a href="http://www.southportmainehistory.com/">http://www.southportmainehistory.com/</a>

Southport Memorial Library <u>southportmemoriallibrary.townofsouthport.org/</u>

Squirrel Island









Visitor Information & Wayfinding System Concept Design Development

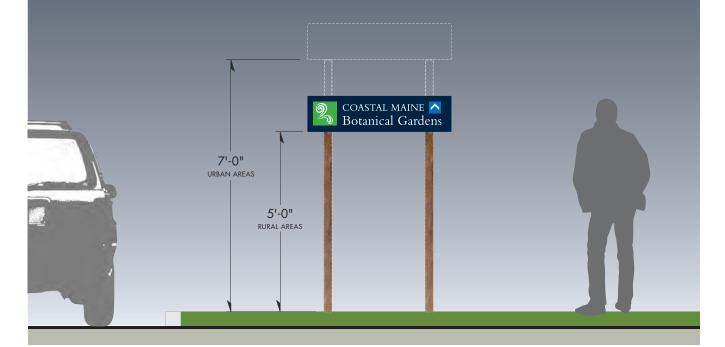


Edgecomb Boothbay Boothbay Harbor Southport

#### DRAWING TITLE

Destinations for Information Hierarchy Scale: as shown 18 December 2017 DRAWING N°

**LS**. 1



#### Offsite Directional 1

Scale: 3/8" = 1' - 0"

per Maine DOT Offsite Business Directional Sign standards





Option X



OS Offsite Directional 1 > Layout options: Custom non-reflectorized graphics/background

Scale: 1" = 1'- 0"



# **BOOTHBAY PENINSULA**

Visitor Information & Wayfinding System Concept Design Development





# PARTICIPANT TOWNS Edgecomb

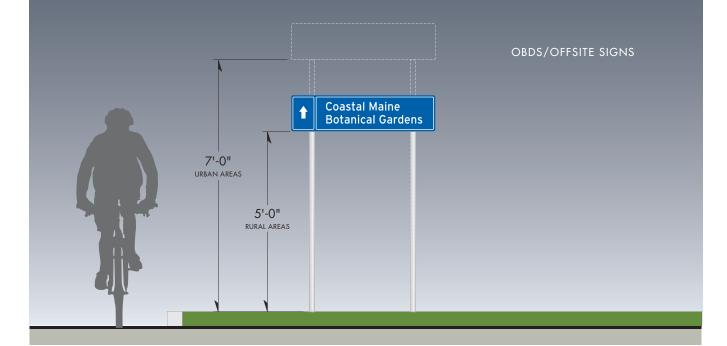
Boothbay Boothbay Harbor Southport

#### DRAWING TITLE

**Offsite Business Directional Signs** per Maine DOT OBDS program Scale: as shown 18 December 2017

DRAWING N°

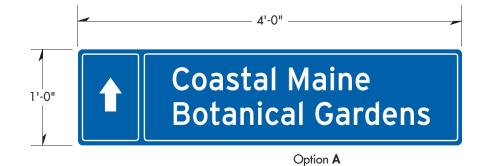
**OD**.1

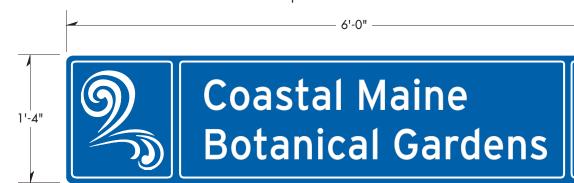


#### Offsite Directional 2

Scale: 3/8" = 1' - 0"

per Maine DOT Offsite Business Directional Sign standards





Option B

Option C: not shown: 20"H x 84"W

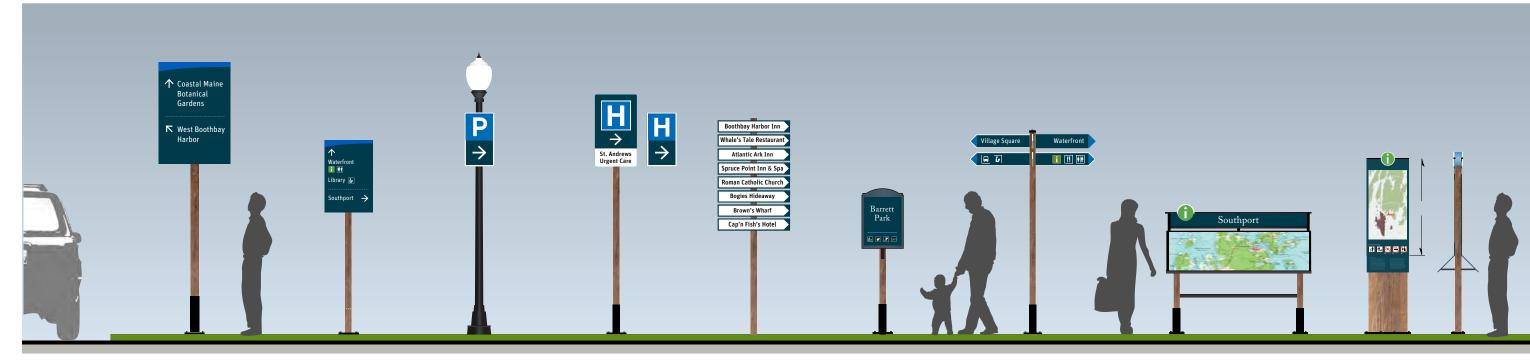


Offsite Directional 2 > Size options: Generic reflectorized graphics on standard background Scale: 1" = 1'- 0"



G1 Regional Gateway Town Gateways

Primary Vehicular
Directional









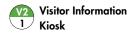














Sign System Components Style A

A Scale: 1/4" = 1'-0"

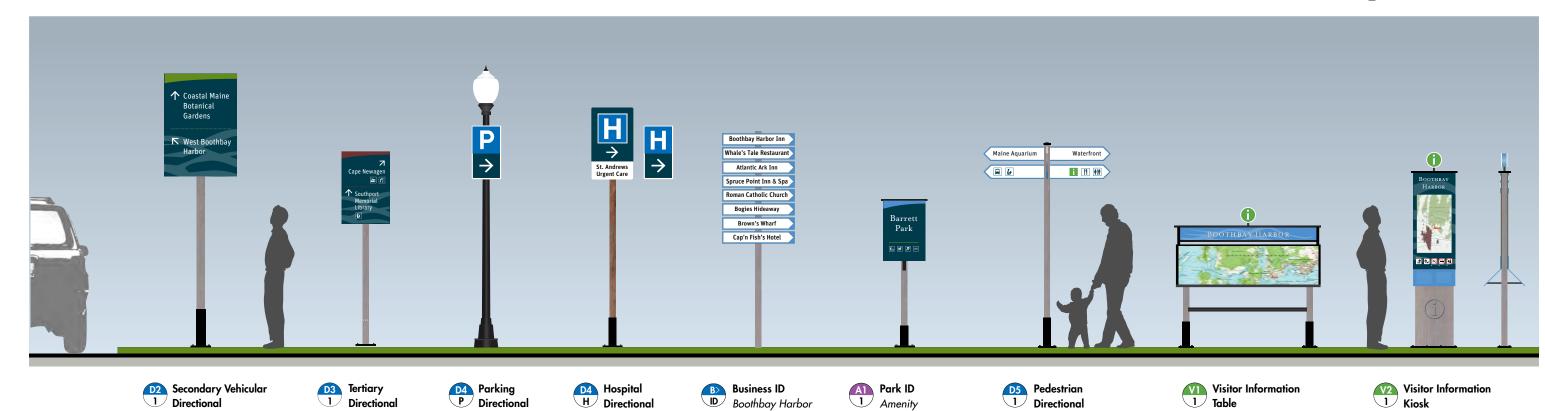


System Typology Style A Regional wayfinding sign types Scale: as shown 18 December 2017



G2 Town Gateways

Primary Vehicular
Directional



Boothbay Harbor



Sign System Components Style B

**B** Scale: 1/4" = 1'-0"



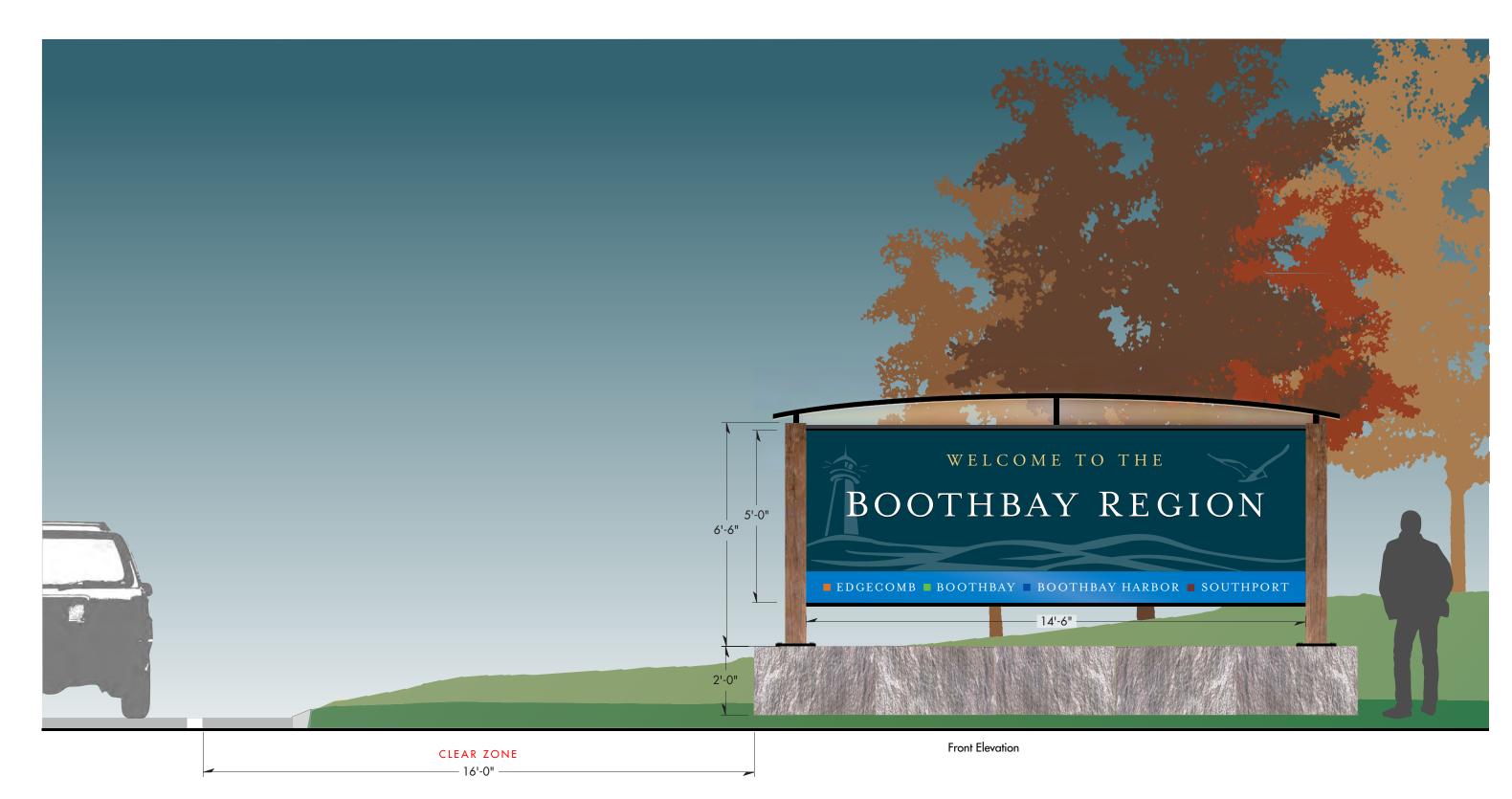
Edgecomb Boothbay Boothbay Harbor Southport

#### DRAWING TITLE

System Typology Style B Regional wayfinding sign types Scale: as shown 18 December 2017

DRAWING N°

ST.B





Regional Gateway 1 Horizontal

Scale: 3/8" = 1'-0"





# PARTICIPANT TOWNS

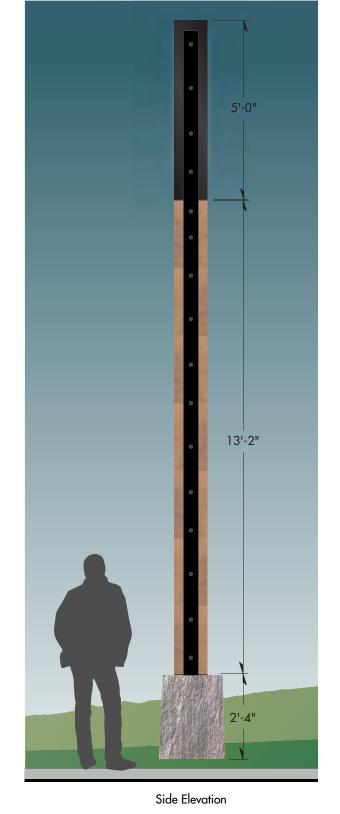
Edgecomb Boothbay Boothbay Harbor Southport

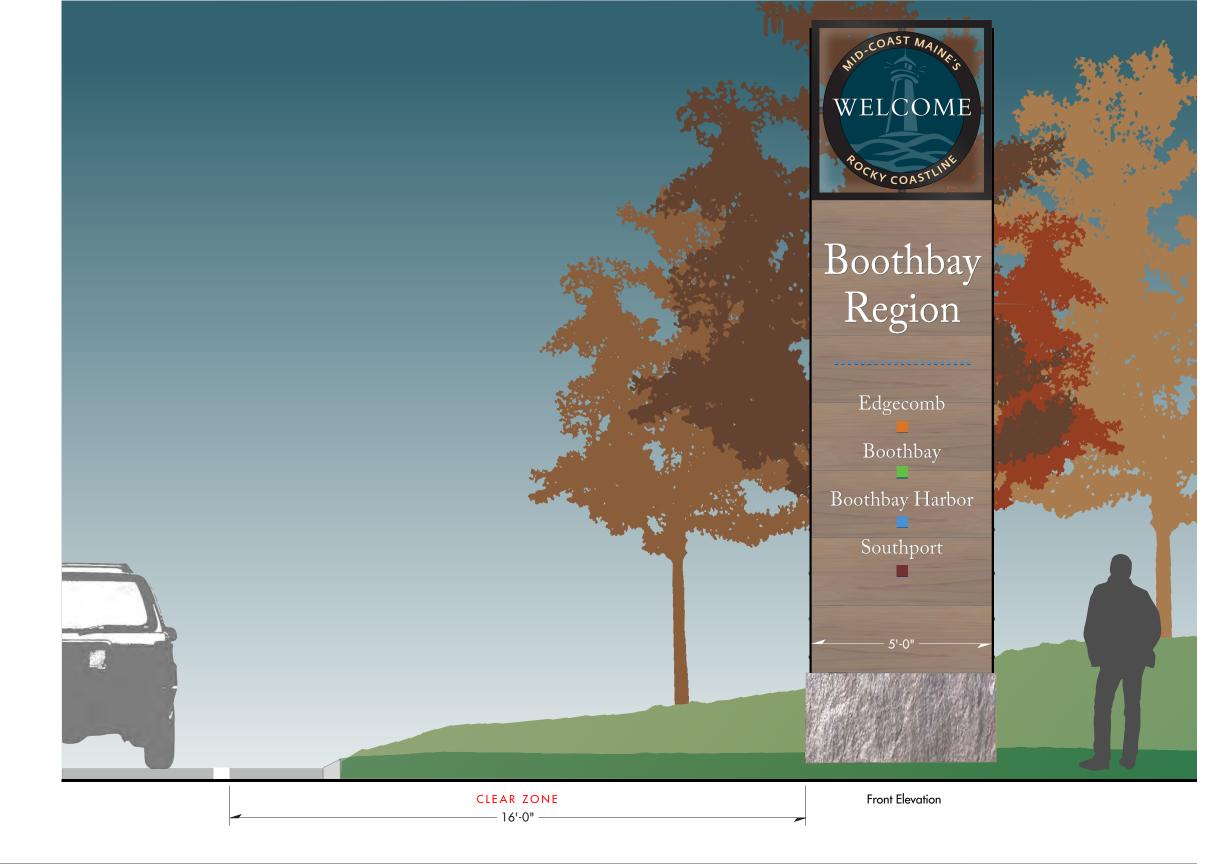
#### DRAWING TITLE

Regional Gateway 1 Horizontal on Route 27 near Route 1 Scale: as shown 18 December 2017

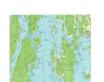
DRAWING N°

**G1**.1





Regional Gateway 2A Vertical
Scale: 3/8" = 1'-0"



BOOTHBAY PENINSULA

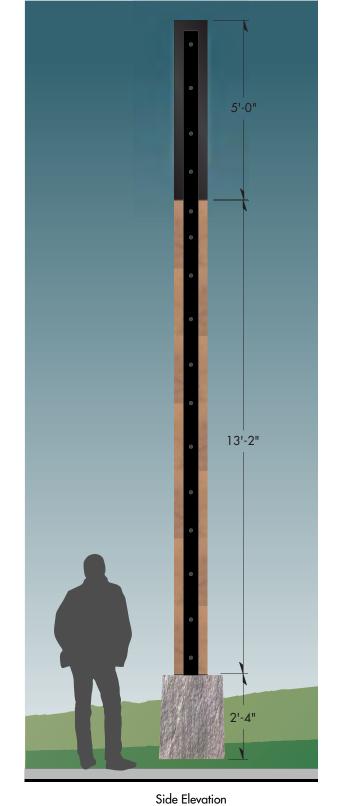
Visitor Information & Wayfinding System Concept Design Development



Edgecomb Boothbay Boothbay Harbor Southport DRAWING TITLE

Regional Gateway 2 Option A on Route 27 near Route 1 Scale: as shown 18 December 2017 DRAWING N°

**G1**.2A





BOOTHBAY PENINSULA



Regional Gateway 2B Vertical
Scale: 3/8" = 1'-0"



Edgecomb Boothbay Boothbay Harbor Southport

#### DRAWING TITLE

Regional Gateway 2 Option B on Route 27 near Route 1 Scale: as shown 18 December 2017

DRAWING N°

**G1**.2B







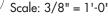
**Gateway Armature** Side view

**Gateway Armature** Back view





Sign System Components 1 Style A
Scale: 3/8" = 1'-0"



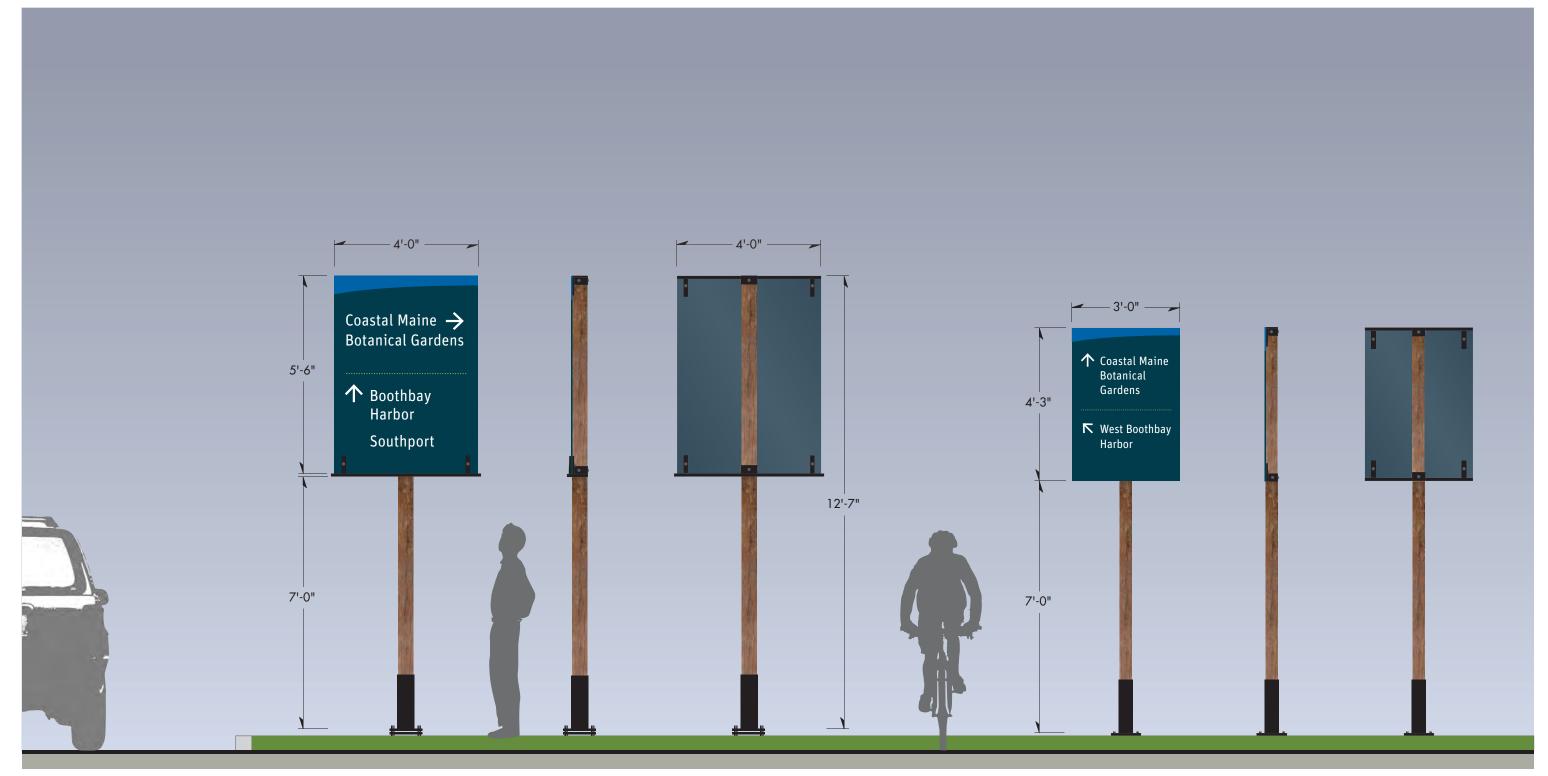


Edgecomb Boothbay Boothbay Harbor Southport

# DRAWING TITLE

Sign System Types 1 Style A Gateways Scale: as shown 18 December 2017

DRAWING N°





**Primary Armature** Side view

**Primary Armature** Back view

Secondary Directional Freestanding

**Secondary Armature** Side view

**Secondary Armature** Back view



Sign System Components 2 Style A
Scale: 3/8" = 1'-0"



Edgecomb Boothbay Boothbay Harbor Southport

#### DRAWING TITLE

Sign System Types 2 Style A Directional signs Scale: as shown 18 December 2017

DRAWING N°

**ST.2**A















Sign System Components 3 Style A

Scale: 3/8" = 1'-0"





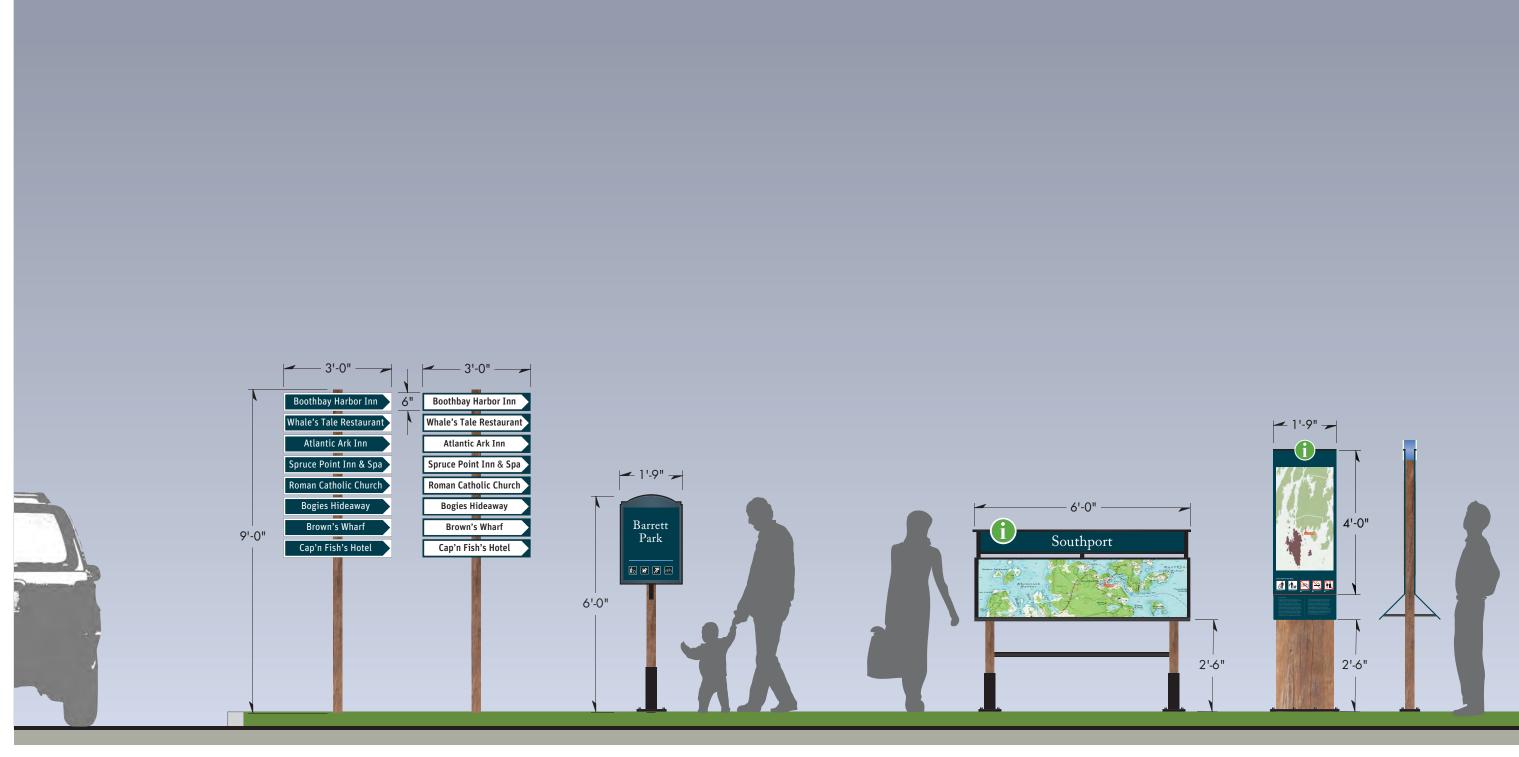
Edgecomb Boothbay Boothbay Harbor Southport

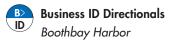
#### DRAWING TITLE

Sign System Types 3 Style A Parking & Pedestrian signs Scale: as shown 18 December 2017

DRAWING N°

**ST**.3A













Sign System Components 4 Style A
Scale: 3/8" = 1'-0"





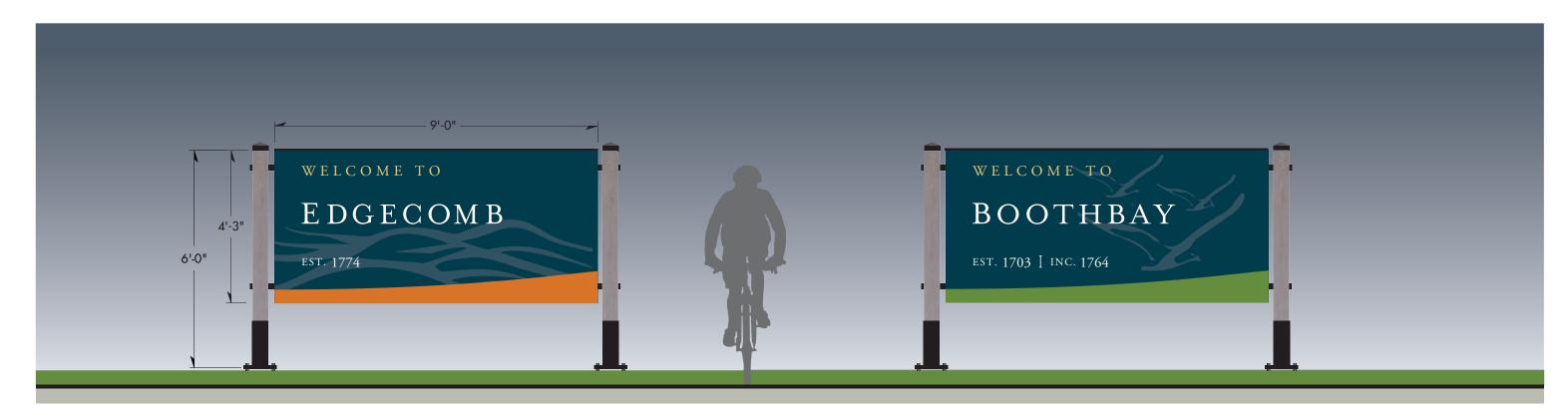
Edgecomb Boothbay Boothbay Harbor Southport

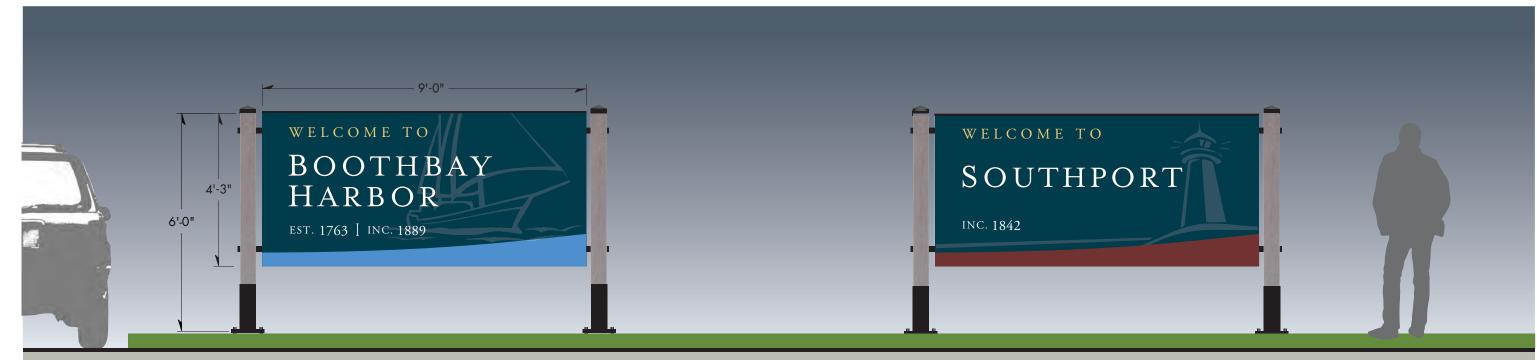
# DRAWING TITLE

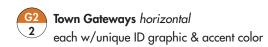
Sign System Types 4 Style A Parking & Pedestrian signs Scale: as shown 18 December 2017

DRAWING N°

**ST.4**A









ST Sign System Components 1 Style B

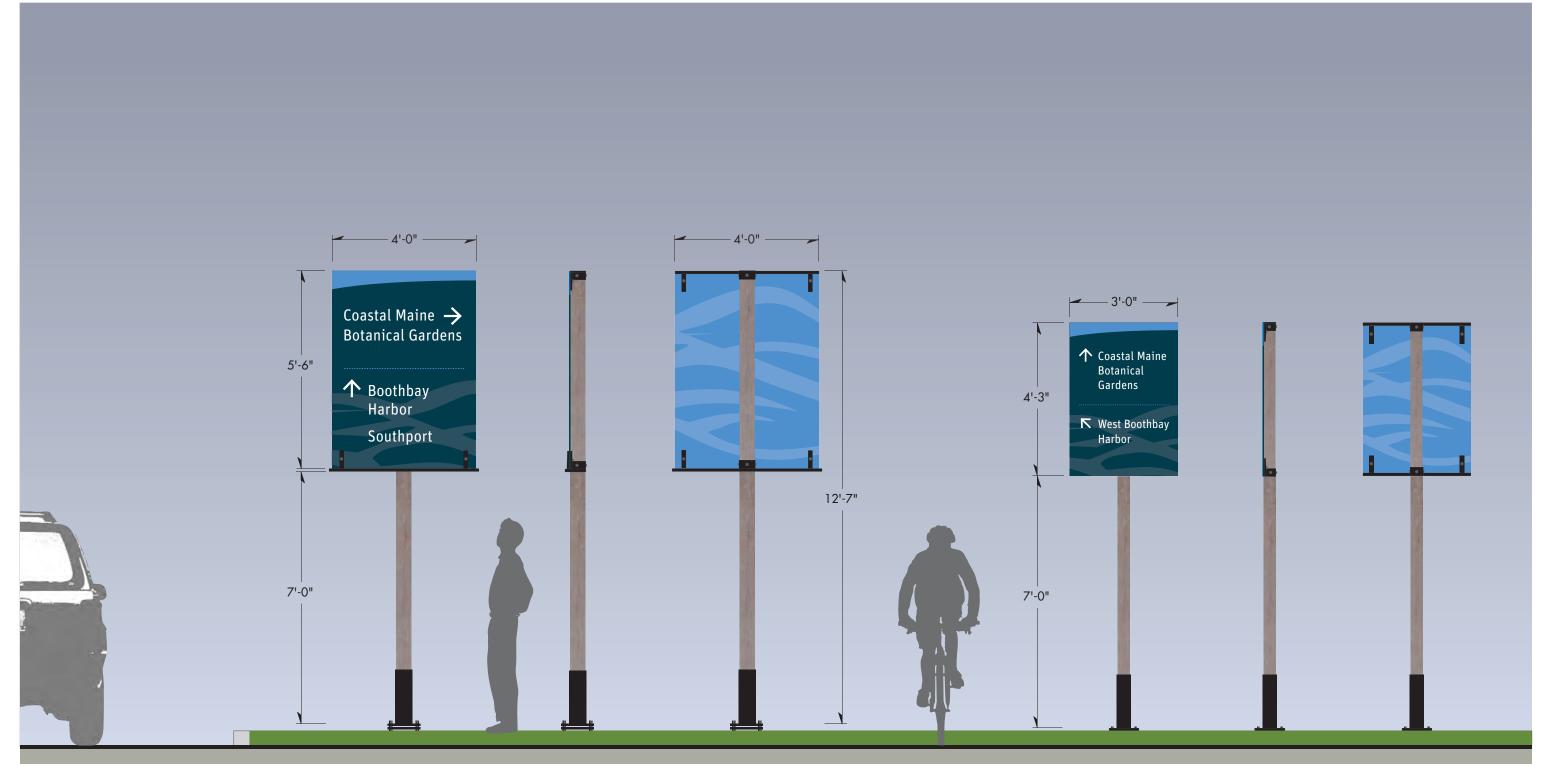
Scale: 3/8" = 1'-0"



Edgecomb Boothbay Boothbay Harbor Southport

#### DRAWING TITLE

Sign System Types 1 Style B Town gateway signs Scale: as shown 18 December 2017





**Primary Armature** Side view

**Primary Armature** Back view

Secondary Directional Freestanding

**Secondary Armature** Side view

**Secondary Armature** Back view



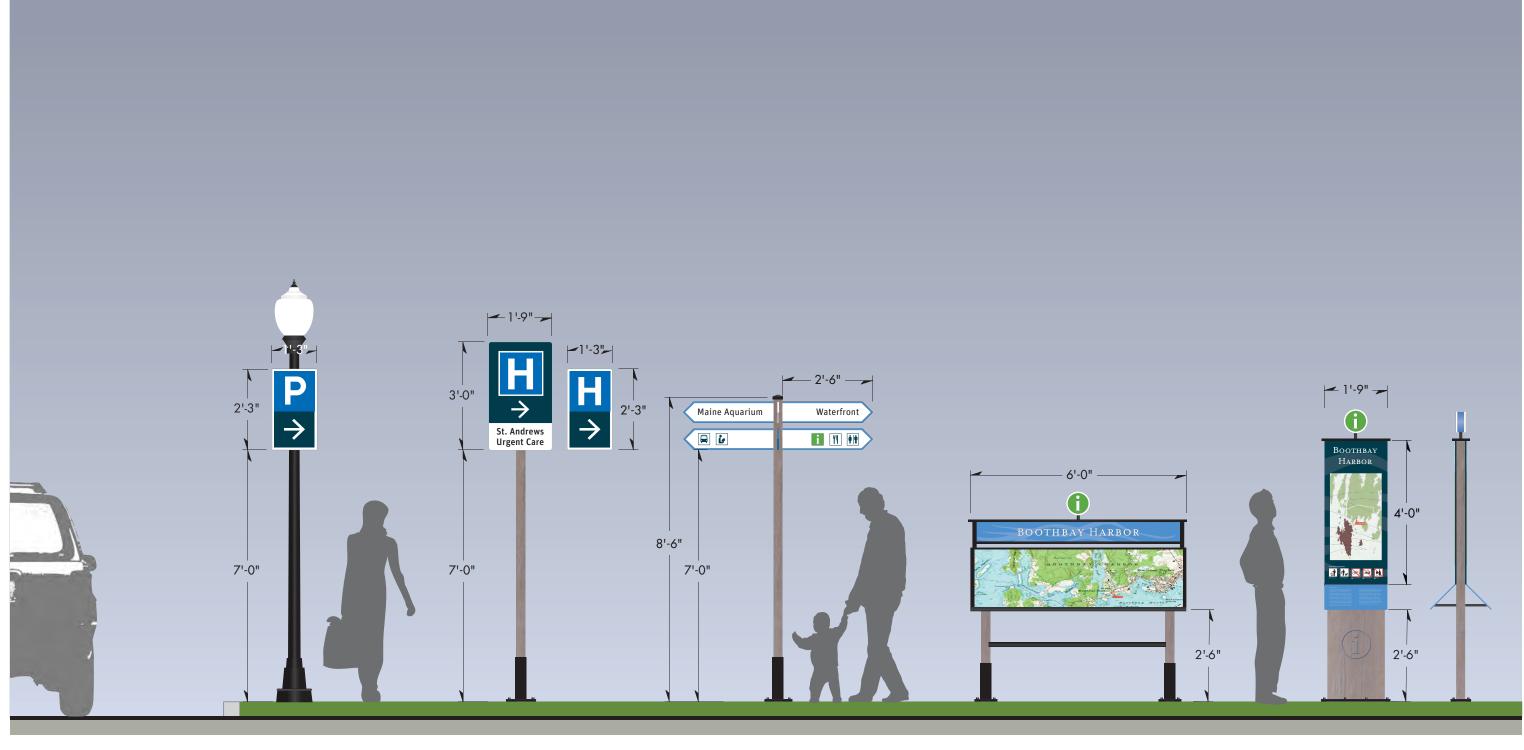
Sign System Components 2 Style B
Scale: 3/8" = 1'-0"



Sign System Types 2 Style B Directional signs Scale: as shown 18 December 2017

DRAWING N°

**ST**.2B















Sign System Components 3 Style B

Scale: 3/8" = 1'-0"





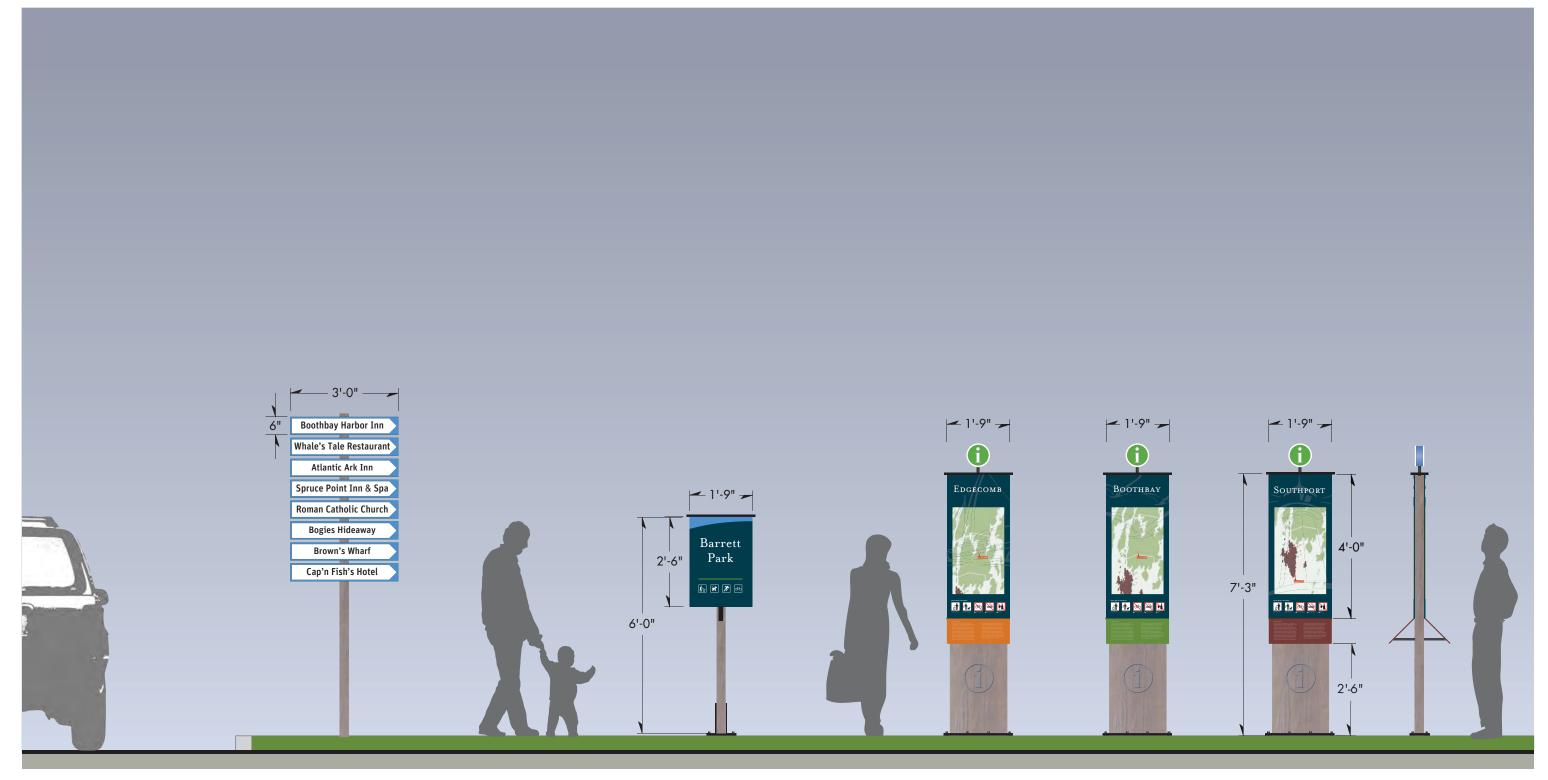
Edgecomb Boothbay Boothbay Harbor Southport

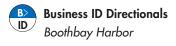
#### DRAWING TITLE

Sign System Types 3 Style B Parking, direction & information signs Scale: as shown 18 December 2017

DRAWING N°

**ST**.3B











Sign System Components 4 Style B
Scale: 3/8" = 1'-0"







Visitor Information & Wayfinding System Concept Design Development



Gamble Design LLC

154 Maplewood Avenue Portsmouth NH 03801 **6** 603.427.1300

# PARTICIPANT TOWNS

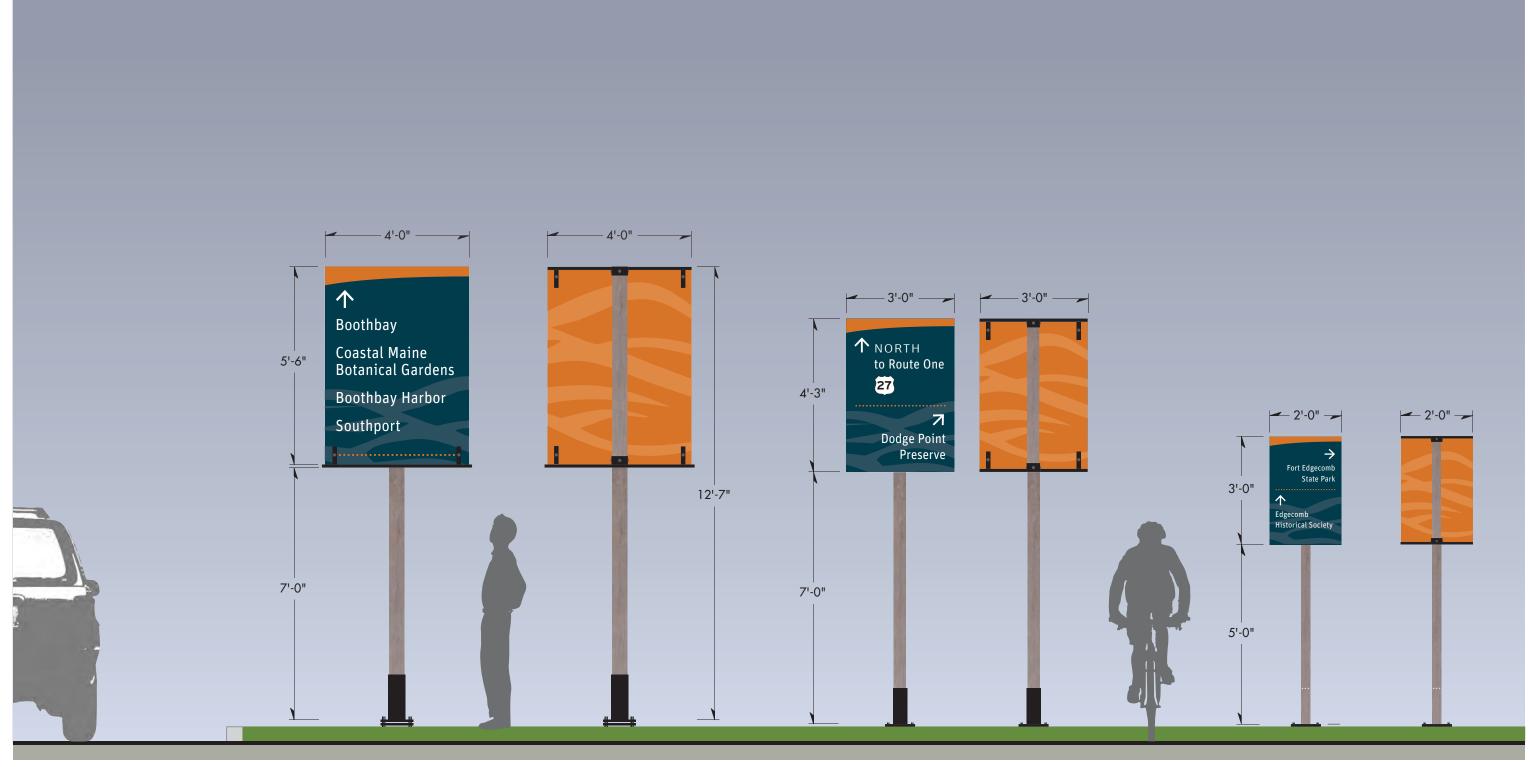
Edgecomb Boothbay Boothbay Harbor Southport

#### DRAWING TITLE

Sign System Types 4 Style B Identification, direction & information signs Scale: as shown 18 December 2017

DRAWING N°

**ST.4**B





Primary Back view Secondary Directional Freestanding

Secondary Back view



Tertiary Back view



Directional Signs Edgecomb

1 Scale: 3/8" = 1'-0"

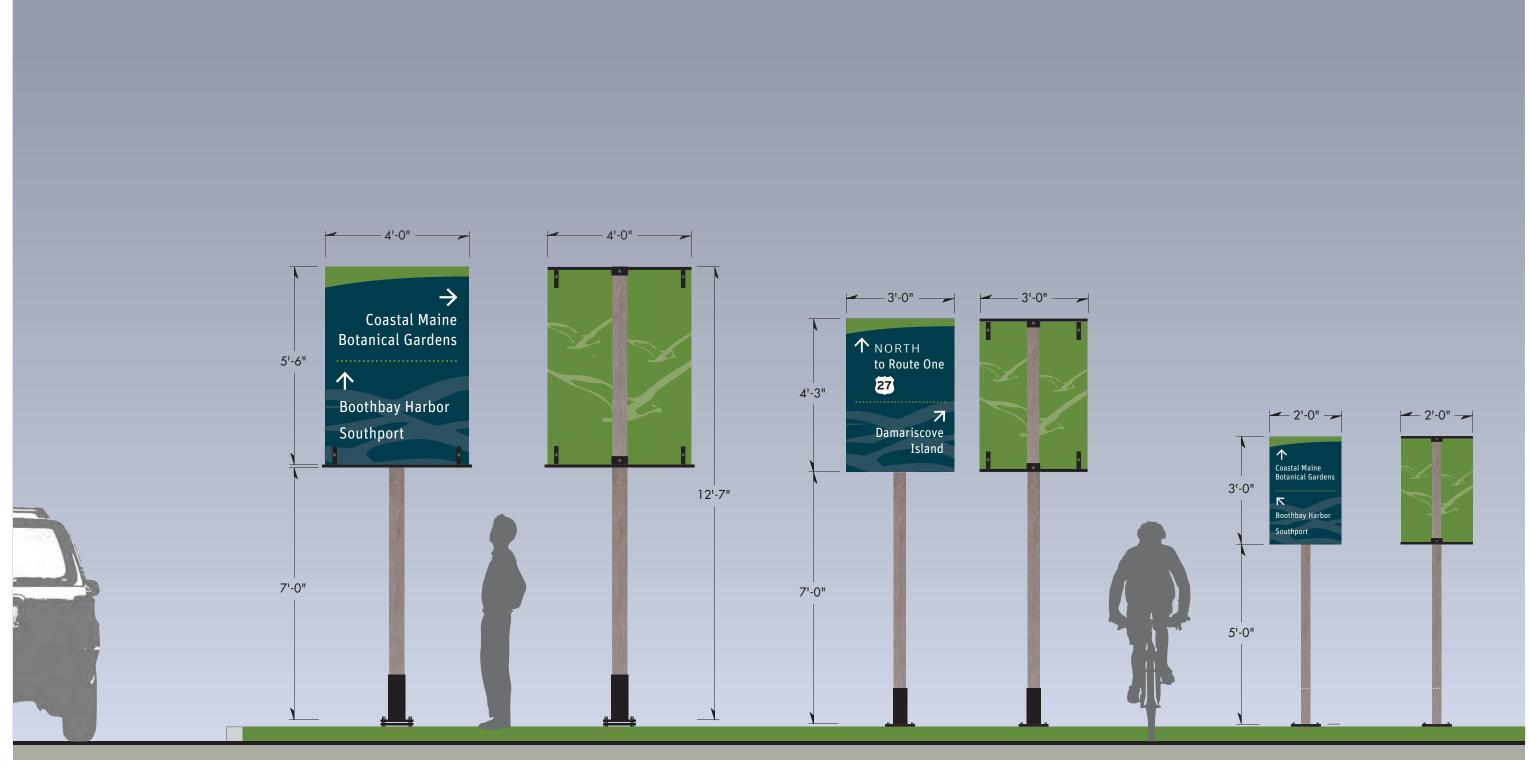


Edgecomb Boothbay Boothbay Harbor Southport

#### DRAWING TITLE

**Directional Sign Types** Edgecomb Town directional signs Scale: as shown 18 December 2017

DRAWING N°





Primary Back view Secondary Directional Freestanding

Secondary Back view



Tertiary Back view



Directional Signs Boothbay

2 Scale: 3/8" = 1'-0"

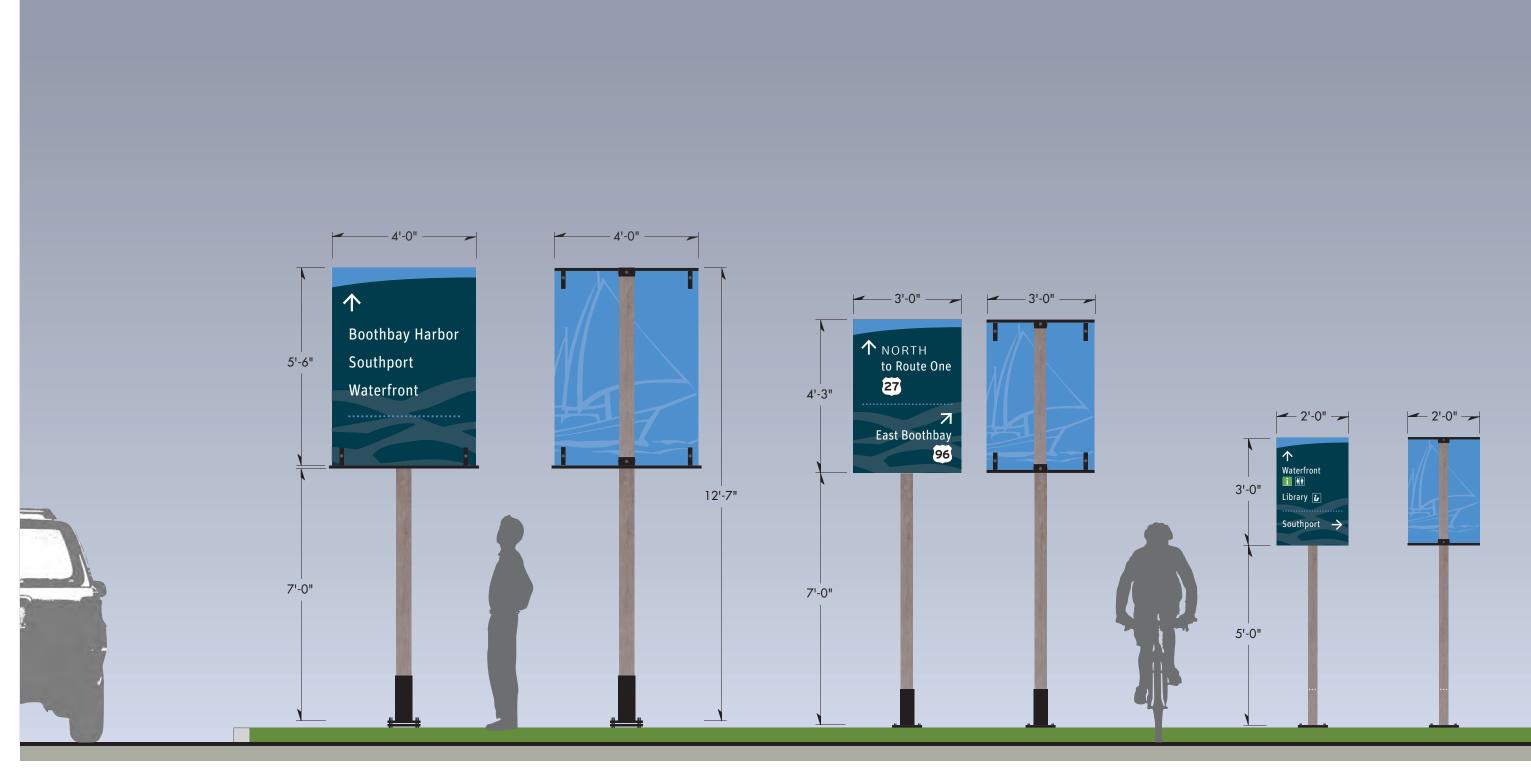


Edgecomb Boothbay Boothbay Harbor Southport

#### DRAWING TITLE

**Directional Sign Types** Boothbay Town directional signs Scale: as shown 18 December 2017

DRAWING N°





Primary Back view Secondary Directional Freestanding

Secondary Back view



Tertiary Back view



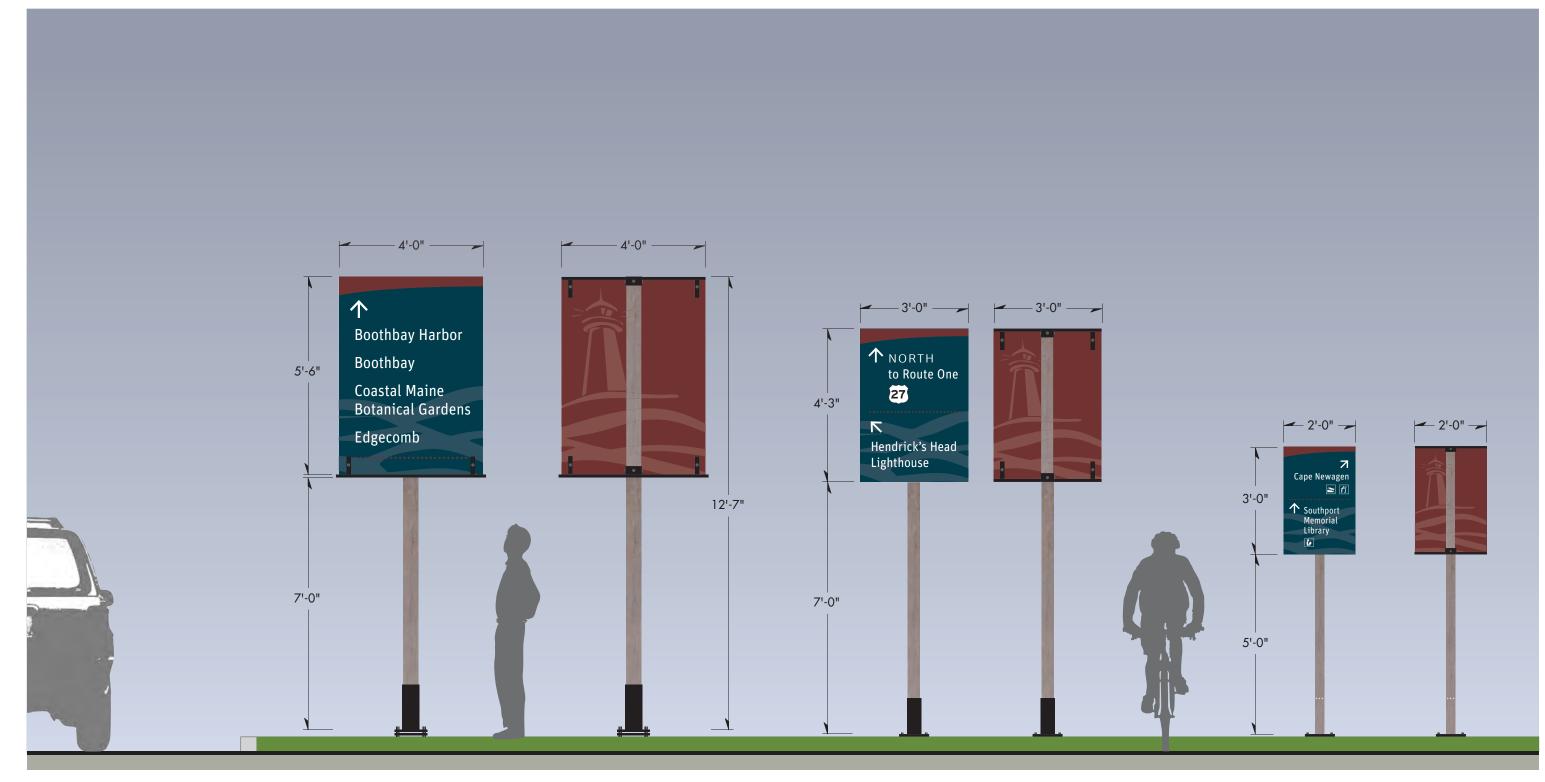
Directional Signs Boothbay Harbor

3 Scale: 3/8" = 1'-0"



154 Maplewood Avenue

**Directional Signs** Boothbay Harbor Town directional signs Scale: as shown 18 December 2017





Primary Back view Secondary Directional
Freestanding

Secondary Back view



Tertiary Back view



Directional Signs Southport

4 Scale: 3/8" = 1'-0"



**Directional Sign Types** Southport Town directional signs Scale: as shown 18 December 2017